





Comps

A friend, peer, or relative who is interested in viewing or playing my games.

Casual Viewer

Prospective customer of one of my projects (when I publish a game).

Customer

Someone reviewing qualifications, looking to hire.

Recruiter

Personas

I (Matthew Burkett) am an aspiring game developer, currently studying computer science at Michigan State University. In addition to acting as hub access for my completed games, this website is used to communicate updates on the development of my larger projects through devlogs. I make games in my free time when I’m not committed to other plans or hobbies. I’m aiming to develop a certain project I’m working on to the point that I can begin to look into publishing it.

A portfolio of the games development projects which I have created or co-created and information about what I’m currently working on.

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Matthew Burkett Games